

# Ectocore Quickstart Guide!

1

**Break.** This knob controls the density of FX. Turn the knob up, FX will occur more often. Only uses FX corresponding to the current glyph (see Grimoire).

2

**Amen.** This knob controls looping random jumping of sample slices, like a Turing machine. Fully left the sample will play through as normal. Turn up the knob to cycle through looping slice patterns. Steps go from 1-16. The number of steps will be shown on the LED ring. Fully right will generate a new pattern every loop, with an FX fill in between loops. Turn the knob fully right and then back to its position to "reroll" the looping pattern.

3

**Sample.** Selects the currently playing sample from the current bank. Sample selection shown on the LED ring.

4

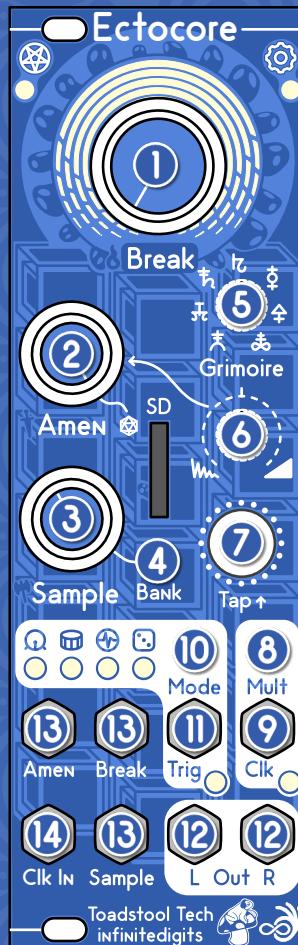
**Bank.** Selects the current Bank. There are 16 available banks for use. Holding Bank+Sample will let you quickly select banks.

TRY THESE SUPER COOL EXTRA FUNCTIONS!!!

Tap + Break:  
Volume + Drive

Tap + Amen:  
LP→HP  
DJ Filter

Tap + Sample:  
Gated Chopper



5

**Grimoire.** The Grimoire knob selects which FX can be currently active. Each Glyph on the knob contains some combination of the 16 FX.

6

**Amen Attenurandomizer.** With no CV, controls amount of randomization applied to slice jumping. Left side is more chaotic, right side will drift closer to playhead position. With CV connected attenuates/randomizes incoming CV.

7

**Tap Tempo.** Sets internal clock speed (counts 2 taps). When ext. Clock is connected, acts as a reset. Also used as a Shift button.

8

**Clock Mult/Div.** Tap button to multiply clock (make faster), hold button to divide clock (make slower).

10

**Trig Output**

9

**Clock Output**

11

**Trigger Mode.** Cycles through different modes on the Trig output to generate triggers based on the playing sample.

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Hardware v0.4

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