

# Blue Lantern Modules – Voks Analog Filter

---

- [Manual PDF](#)

---

[BLM Voks Analog Filter Manual \(PDF\)](#)

---

## Creative Patch Ideas for the BLM Voks Analog Filter

---

The **BLM Voks Analog Filter** is a versatile, Polivoks-inspired analog filter with unique “Unstable Brite Mode” and a diode limiter option. It offers both 12dB lowpass and 6dB bandpass outputs, with convenient input and CV configurations. Below are creative ways to integrate it into your Eurorack system!

### 1. Classic Acid Basslines

---

- **Modules Needed:** Analog oscillator (e.g., Mutable Instruments Braids, Dreadbox Hysteria), envelope generator (e.g., Maths or Intellijel Quadra), sequencer.
- **Patch:**
  - Send a saw or square wave from your oscillator into the attenuated input.
  - Envelope generator output to the CV input for snappy filter modulations.
  - Use the 12dB lowpass out for the classic squelchy acid character, especially engaging “Unstable Brite Mode” for extra drive and gnarl.

- Optionally insert a distortion or wavefolder post-filter for added aggression.

## 2. Fuzzy Dual-Band Filtering

---

- **Modules Needed:** Stereo mixer, two VCAs.
- **Patch:**
  - Patch the same sound source to the Voks filter.
  - Take both LPF and BPF outs to separate VCAs.
  - Use an LFO or envelope to crossfade between LPF and BPF outs, then sum them in a stereo mixer for timbral movement.
  - This can turn simple drones into swirling, evolving textures.

## 3. FM Filter Freakouts

---

- **Modules Needed:** LFO, random voltage source, audio-rate oscillator.
- **Patch:**
  - Patch random voltage or audio-rate oscillator to the bipolar FM input for wild, unpredictable modulations.
  - Try clocking an LFO at audio rates for intense FM effects, altering harmonics and resonance character significantly.

## 4. Waveshaping Percussion

---

- **Modules Needed:** Drum module or external drum machine, envelope generator.
- **Patch:**
  - Feed percussive sounds through the Voks filter with the diode limiter enabled.
  - Envelope-follower modules can extract CV from the drum signal to modulate cutoff, causing filter to “react” to drum energy.
  - Output to distortion, wavefolder, or granular module for added grit.

## 5. Unstable Resonant Feedback

---

- **Modules Needed:** Mixer with attenuator, delay module, VCA.
- **Patch:**
  - Mult the BPF or LPF output back into the filter's input via an attenuated mixer.
  - Control feedback amount with a VCA, and use CV to modulate the VCA for feedback sweeps.
  - Run in Unstable Mode for unpredictable resonant feedback bursts —great for building industrial/noise textures.

## 6. Dynamic Filter Panning

---

- **Modules Needed:** Dual filter (optional), quad VCA or stereo mixer, modulation source (LFO, sequencer).
- **Patch:**
  - Use both outputs (LPF & BPF) as stereo channels.
  - Modulate L/R balance with an LFO or sequencer for real-time stereo movement.
  - Add a phaser or chorus after for lush, animated stereo filtering.

## 7. Vocal Formant FX

---

- **Modules Needed:** Fixed filter bank, additional bandpass filter, envelope follower.
- **Patch:**
  - Stack the Voks' bandpass output with other bandpass filters to form multi-peak “formant” structures.
  - Modulate cutoff points for vowel-like motion.
  - Process vocals through for Cyborg/Demonic vocoder-like sounds.

---

### Recommended Module Types and Specifics

- **Oscillators:** Mutable Instruments Plaits/Braids, Doepfer A-110, Erica Synths Pico VCO

- **Envelope/LFO Sources:** Maths, Make Noise Function, Intellijel Quadrax, XAOC Batumi
- **Random/Chaos Modulation:** Wogglebug, SSF Ultra-Random Analog, Joranalogue Orbit 3
- **Mixers/VCA:** Intellijel Quad VCA, Mutable Instruments Veils, Befaco STMix
- **Additional FX:** Disting mk4 (for flexible effects), Happy Nerding FX Aid

---

**Generated With Eurorack Processor**

<https://github.com/nstarke/eurorack-processor>