

Moog – Mavis

- [Manual PDF](#)
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[Moog Mavis User Manual \(PDF / product page\)](#)

Using Moog Mavis to Create Melodic Components in Music

The **Moog Mavis** is a compact semi-modular analog synth voice that can generate a surprising range of **melodic material** on its own or as part of a Eurorack system. From the manual, its key melodic building blocks are:

- **VCO** for pitch generation
- **Keyboard / KB CV / 1V-OCT** for note control
- **EG** for note articulation
- **VCF** for timbral shaping
- **VCA** for amplitude contour
- **LFO** for cyclic modulation or even second-oscillator audio use
- **Sample + Hold** for stepped voltages and pseudo-random melodies
- **Mixer / Attenuator / Mult / Wavefolder** for shaping and routing pitch and timbre control

Below is a practical analysis of how these modules work together specifically for **melodic synthesis**.

1. Core melodic voice architecture

At its simplest, Mavis already contains a normalised melodic signal path:

Keyboard / external pitch CV → VCO → VCF → VCA → output

And for note triggering:

Keyboard / external gate → EG → VCA

This means Mavis naturally behaves like a classic monosynth voice. For melody writing, this gives you three essential layers:

1. **Pitch source**
2. Internal keyboard via **KB CV**
3. External sequencer via **1V/OCT**
4. **Note articulation**
5. Gate into **EG**
6. EG shapes note onset and duration through the **VCA**
7. **Tone shaping**
8. VCO waveform and pulse width define harmonic base
9. VCF cutoff/resonance define brightness and contour

This is the foundation for basslines, lead lines, arps, and sequenced motifs.

2. Melodic pitch generation

A. Internal keyboard as a melodic controller

The onboard one-octave button keyboard outputs pitch through the internal routing and also via **KB CV out**.

Useful melodic behaviors from the manual:

- **KB SCALE** changes the voltage span of the keyboard
- Full CCW: one octave across low C to high C
- Full CW: five octaves across the same keys

This is unusual and musically powerful. It means the keyboard can act as:

- a normal one-octave melodic keyboard
- a **compressed pitch map** for wide melodic leaps
- an expressive CV source for transposition and interval experiments

Musical use

- Set KB SCALE low for traditional melodies
 - Increase KB SCALE for larger interval jumps and wide-register riffs
 - Use GLIDE to turn discrete notes into portamento phrases
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B. External sequencer or Eurorack pitch CV

The **1V/OCT input** allows Mavis to be driven from any sequencer, keyboard, quantizer, or CV source.

This makes Mavis ideal as a **complete analog melodic voice** in a modular system.

Common melodic patch

- External sequencer pitch CV → **1V/OCT**
- External gate/trig → **GATE**
- Audio out from **/VCA** to mixer or interface

This gives you: - precise melodic sequences - synchronized timing - classic analog note articulation

C. Sample + Hold as a melody generator

The **S+H** circuit is one of the most useful melodic tools in Mavis.

By default: - **VCO** is the sample source - **LFO** is the gate source

The result is a stepped voltage output at **S+H out**, which can be patched to pitch destinations like **1V/OCT**.

Why this creates melodies

When S+H samples a changing waveform, it outputs discrete voltage steps. Those steps can become pitches when sent to the oscillator pitch input.

Patch idea

- **S+H out** → **1V/OCT**

Now the oscillator pitch jumps in stepped intervals. If the VCO source waveform is saw, the values vary more continuously and produce broader pitch variety.

Make it musical

Because raw S+H can be too wide or erratic: - use the **Attenuator** - use **KB CV** as a transposition source - use the **Mixer** to combine offsets and pitch voltages

This is one of the best ways to create: - generative melodies - pseudo-random riffs - Berlin-school stepping patterns - experimental lead lines

3. Controlling melodic range and transposition

Mavis includes several utilities that are extremely useful for turning raw control voltage into musical pitch material.

A. Attenuator for pitch interval control

Patch: - **S+H out** → **ATTN (+5)** - **ATTN out** → **1V/OCT**

Now the **ATTENUATOR** knob scales the pitch movement.

Musical result

- low attenuation = small interval melody
- high attenuation = wide leaps

This is essential for making random voltages feel more musical.

B. Mixer for pitch offsets and combining sources

The **ONE/TWO mixer** can combine voltages, not just audio. This means it can build more complex melodic CV.

Examples:

1. Add transposition offset

- Put a CV into **TWO**
- Use **ONE LVL** with nothing at ONE input for offset behavior described in the manual

This can shift a melodic line up/down.

2. Combine two melodic sources

- Sequencer CV → **TWO**
- S+H or LFO CV → **ONE**
- **ONE+TWO out** → **1V/OCT**

This creates: - melody plus ornament - pitch drift - interval modulation - semi-random note variation over a structured sequence

C. Mult for parallel melodic control

The **MULT** lets one pitch source affect several destinations at once.

Example

- **KB CV** → **MULT**
- **MULT 1** → **1V/OCT**
- **MULT 2** → **LFO RATE**

Now the keyboard pitch also changes LFO rate. If the LFO is in audio range, this enables pitch-linked harmonic behavior. If the LFO is in low range, it gives note-dependent modulation speeds, which can make melody lines feel more animated.

4. Articulation: turning pitches into notes

Pitch CV alone is not enough for melody. The note needs time-shaping. On Mavis, this is mainly handled by:

- **GATE**
- **EG**
- **VCA**
- optionally **VCF modulation**

A. EG to VCA = note shape

By default the envelope generator shapes the VCA. This creates note contours:

- **Attack**: slow or sharp onset
- **Decay**: fall from peak
- **Sustain**: held note level
- **Release**: tail after key/gate ends

Musical uses

- Fast attack / short decay / low sustain = pluck, sequence blip, bass stab
- Fast attack / medium decay / medium sustain = lead line
- Slow attack / long release = melodic pad-like phrasing

- Long release + glide = lyrical mono lead
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B. EG to filter for melodic expressiveness

The **VCF MOD MIX** and **VCF MOD AMT** let the EG shape filter cutoff.

This is critical for melody because it makes each note dynamically “speak.”

Musical results

- positive filter EG: classic synth pluck
- negative filter EG: darker attack and opening tail
- higher resonance: vowel-like melodic articulation
- moderate envelope amount: expressive phrasing without overpowering pitch

For melodies, filter envelopes are often as important as note pitch.

5. Using modulation to enrich melodies

A. LFO vibrato

Use the VCO modulation section: - **VCO MOD MIX toward LFO** - raise **PITCH MOD AMT**

This creates pitch modulation.

Musical result

- low amount, medium rate = vibrato
- slow rate = drifting melodic line
- fast rate = FM-like brightness or instability

For leads, subtle vibrato adds life.

B. PWM for animated melodic timbre

If using pulse wave: - set **VCO WAVE** toward pulse - raise **PWM AMT** - choose EG or LFO with **VCO MOD MIX**

This creates melodic tones that evolve over time.

Musical result

- LFO PWM = classic animated lead/pad character
 - EG PWM = every note has its own timbral attack
 - useful for melody lines needing movement without filter overuse
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C. Filter modulation as phrasing engine

Use: - **VCF MOD MIX** to choose EG/LFO blend - **VCF MOD AMT** to define depth and polarity

This can create: - repeating brightness pulses across a sequence - note-by-note contour - syncopated tonal motion if driven externally

A melody becomes much more compelling when timbre moves with it.

6. LFO as a second oscillator for richer melodic voices

One of the most musically important manual examples is using the **LFO in audio rate** as a second oscillator.

Patch: - **LFO out** → **ONE (-5)** - **VCO out** → **TWO** - **ONE+TWO out** → **FOLD IN**
- optionally **KB CV** → **LFO RATE**

Why this matters melodically

A second oscillator thickens a melody dramatically: - intervals - beating - richer harmonics - more presence for bass or lead lines

Without the **KB CV** → **LFO RATE** patch, the LFO stays at fixed pitch while the VCO tracks the keyboard. That creates drone-against-melody effects.

With **KB CV** → **LFO RATE**, both oscillators track together more like a classic dual-osc monosynth.

Musical applications

- fat basslines
- harmonically dense lead sounds
- metallic melodic phrases when slightly detuned
- aggressive solos when combined with wavefolder

7. Wavefolder for melodic timbre design

Mavis is notable for including a **wavefolder**, and this can strongly affect melodic presence.

Patch: - **VCO out** → **FOLD IN**

Now the oscillator is routed through the folder, then onward to filter/VCA.

Musical role in melody

Wavefolding adds harmonic complexity before the filter. This is especially effective for: - cutting leads - acid-adjacent bass timbres - expressive solo voices - brighter melodic motifs that stay audible in a mix

The manual notes the folder is especially pronounced with **saw wave**.

Best melodic use

- saw wave into folder
- moderate fold amount
- filter cutoff partially open
- envelope on filter
- slight glide

This produces a very playable, vocal, aggressive monosynth lead.

8. Sample + Hold for structured melodic variation

S+H doesn't need to be fully random. It can create **rhythmic melodic motifs** when carefully constrained.

A. Stepped pitch sequence

- **S+H out** → **1V/OCT**
- LFO provides clocking
- adjust **LFO RATE**
- use **ATTENUATOR** to reduce range

Result: - a repeating but quasi-random stepped melody

B. Stepped filter melody accent

- **S+H out** → **CUTOFF**
- keyboard still controls pitch

Result: - stable melody pitch with evolving timbral accents

C. Parallel pitch + filter melody

- **S+H out** → **MULT**
- **MULT 1** → **1V/OCT**
- **MULT 2** → **CUTOFF**

Result: - pitch and brightness move together - creates highly animated melodic lines with internal coherence

This is especially effective for generative music.

9. Glide as a melodic expression tool

The **GLIDE** control affects transitions between notes.

Melodic uses

- no glide: precise sequenced lines
- short glide: legato funk bass or lead phrasing
- medium glide: classic monosynth solos
- long glide: experimental interval smears

Because glide also affects **KB CV out**, it can be part of larger patch behavior if KB CV is used elsewhere.

This makes Mavis good for: - portamento leads - acid-style slides - expressive legato phrases - animated CV interactions

10. Patch strategies for different melodic roles

A. Bassline voice

Goal: tight, punchy low-end melody

Suggested setup: - VCO: saw or pulse - Filter: low-pass, medium cutoff - Resonance: low to medium - EG: fast attack, short decay, medium/low sustain, short release - VCF EG: moderate positive amount - Glide: very low or subtle - Optional: wavefolder lightly engaged

Patch ideas: - external sequencer → **1V/OCT, GATE - VCO out** → **FOLD IN** for extra bite - subtle **PWM** or filter LFO modulation

B. Lead voice

Goal: expressive monophonic melody

Suggested setup: - VCO: saw/pulse blend - Pulse width adjusted for body - Filter: medium cutoff, some resonance - EG: fast attack, medium decay, medium sustain, medium release - Glide: moderate - LFO to pitch: subtle vibrato - Filter EG: moderate

Patch ideas: - **VCO out** → **FOLD IN** - **KB CV** → **MULT** - one copy to pitch path, another to LFO rate for note-dependent vibrato speed or dual oscillator tracking - audio-rate LFO mixed with VCO for thicker tone

C. Generative melody source

Goal: self-running melodic component

Suggested patch: - **S+H out** → **ATTN in** - **ATTN out** → **1V/OCT** - LFO as default S+H gate - VCO as default sample source - EG with medium attack/decay - VCA in EG mode - S+H optionally also to filter via MULT

Refinements: - slow LFO for sparse melodic notes - faster LFO for arpeggio-like stepping - attenuate pitch range for tonal consistency - use external quantizer downstream if desired in a bigger Eurorack system

D. Drone-plus-melody patch

Goal: melody against a fixed internal harmonic reference

Patch: - LFO in audio range - **LFO out** → **ONE (-5)** - **VCO out** → **TWO** - **ONE+TWO** → **FOLD IN** - no KB CV to LFO RATE

Result: - VCO follows played notes - LFO stays fixed - creates interval beating and drone tension

This is excellent for: - modal melodies - experimental techno hooks - cinematic motifs

E. Sequence with animated timbre

Goal: melody that evolves without changing note content

Patch: - sequencer pitch → **1V/OCT** - sequencer gate → **GATE - S+H out** → **CUTOFF** or LFO → CUTOFF - use EG on VCF also - pulse wave with PWM

Result: - steady melodic pattern - constantly shifting articulation and brightness - useful for minimalist and modular-style repetition

11. Best module combinations for melody inside Mavis

Here are the most important “musician’s combinations” from the manual.

1. Keyboard + VCO + EG + VCA

The basic playable melody path.

Best for: - immediate lead/bass playing - testing melodic ideas - expressive manual performance

2. External 1V/OCT + GATE + VCF EG

Turns Mavis into a full Eurorack melodic voice.

Best for: - sequenced basslines - modular lead voice - DAW/CV controlled melodies

3. S+H + Attenuator + 1V/OCT

Turns Mavis into a generative pitch machine.

Best for: - random melodies - evolving motifs - self-playing patches

4. LFO audio rate + Mixer + VCO + FOLD IN

Makes a richer two-oscillator melodic synth.

Best for: - thick leads - harmonically rich riffs - aggressive melodic material

5. VCO + Wavefolder + Filter

Adds harmonic complexity before subtractive shaping.

Best for: - cutting melodies - expressive solo tones - modern, brash analog voices

6. Mult + one CV source to multiple destinations

Couples pitch with timbre/modulation.

Best for: - melodies that “open up” as they rise - pitch-dependent modulation behavior - more organic phrasing

12. Practical melodic patch recipes

Patch 1: Classic analog lead

- Use default signal path
- VCO wave between saw and pulse
- Filter cutoff around mid position
- Resonance low-medium
- EG: fast attack, medium decay, medium sustain, medium release
- VCF MOD MIX toward EG
- VCF MOD AMT positive
- slight glide
- slight LFO vibrato via VCO mod

Result: singing Moog-style mono lead

Patch 2: Acid-ish melodic bass

- saw wave
- **VCO out** → **FOLD IN**
- cutoff fairly low
- resonance medium-high
- EG with fast attack, short decay, low sustain, short release
- VCF EG amount fairly high
- glide short

Result: sharp, articulate melodic bassline

Patch 3: Generative stepped melody

- **S+H out** → **ATTN (+5)**
- **ATTN out** → **1V/OCT**
- leave default S+H source/gate
- LFO rate sets melody speed
- VCO wave to saw for broader pitch values
- EG short-medium for percussive notes if externally gated, or use drone methods with filter animation

Result: autonomous modular melody source

Patch 4: Dual oscillator solo

- LFO rate to audio range
- **LFO out** → **ONE (-5)**
- **VCO out** → **TWO**
- **ONE+TWO out** → **FOLD IN**
- **KB CV** → **LFO RATE**
- tune LFO by rate knob
- shape with filter and EG

Result: fuller, more powerful melodic voice

Patch 5: Pitch + brightness linked melody

- **KB CV** → **MULT**
- **MULT 1** → **1V/OCT** or let internal keyboard handle pitch
- **MULT 2** → **CUTOFF**

Attenuate if needed via utility rerouting.

Result: higher notes naturally get brighter, mimicking acoustic behavior

13. What makes Mavis especially good for melody

From a Eurorack musician's perspective, Mavis is especially effective for melodic work because it combines:

- a **true analog voice**
- a **playable keyboard**
- **1V/oct and gate I/O**
- internal utility modules usually missing from small synth voices
- **wavefolder** for additional harmonic expression
- **audio-rate LFO** that doubles as second oscillator
- **sample & hold** for generative pitch material

So it can function as:

- a self-contained melodic monosynth
 - a Eurorack lead/bass voice
 - a generative melody module
 - a modulation-rich timbre engine for repeating note patterns
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14. Final musician's take

If your goal is to create **melodic components**, think of Mavis in three layers:

1. Pitch layer

Use: - keyboard - external 1V/oct - S+H - attenuated CV - mixed CV sources

2. Articulation layer

Use: - gate - EG - VCA - glide

3. Character layer

Use: - waveform selection - pulse width / PWM - filter envelope - resonance
- wavefolder - audio-rate LFO mixing

The most musical patches usually come from combining all three layers: -
stable pitch source - dynamic envelope - moving timbre

That's where Mavis becomes much more than a starter synth—it becomes a very capable **melodic modular voice**.

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