

Modulaire Maritime – Phosgène Wavetable FM Oscillator

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Manual PDF / Source

From the provided manual pages, the module documented here is:

- **Modulaire Maritime Phosgène**
- **2hp digital wavetable / FM oscillator**
- **60 wavetables** arranged in **2 banks of 30**
- **Two parallel sound paths / outputs:**
 - **Wavetable / waveshaping output**
 - **FM output**
- **Wave folding / shaping** under manual control and external CV
- **V/Oct tracking over 8 octaves**
- **Octave up/down switching**
- **Octave displace function** for shifting the wavetable range lower
- **Settings memory** on reboot for bank, wave, octave
- **11-bit digital character**, with intentional low-resolution/aliasing flavor at extremes

Because only one module manual is attached, I'll focus on how **Phosgène** can be used with the rest of a typical Eurorack system to create **melodic components**: leads, basses, arpeggios, harmonized lines, and evolving tonal motifs.

What Phosgène contributes melodically

Phosgène is fundamentally a **pitchable sound source**, so it is naturally suited to melodic work. Its most important musical strengths are:

- **Stable pitch tracking** via V/Oct
- **Large timbral range** from wavetable selection and folding
- **A darker, more controlled FM voice** due to its low FM base frequency approach
- **Two distinct tones at once** from separate wavetable and FM outputs

That means it can act as:

- a **main voice oscillator** for melodies
- a **bass oscillator**
- a **layered dual-timbre melodic source**
- a **countermelody generator** when its two outputs are treated separately
- a **dynamic digital voice** that changes timbre while keeping pitch constant

Core melodic patch roles

1. Simple mono lead voice

This is the most direct use.

Patch concept - Sequencer or keyboard **Pitch CV** → **Phosgène V/Oct** - Gate/trigger → envelope generator - Phosgène **wavetable output** → VCA or low-pass gate → mixer - Envelope → VCA CV - Optional modulation source → **wave select / folding CV**

Why it works - The module tracks pitch over a wide range, so it can play melodies conventionally. - The wavetable side gives you a bright, synthetic lead voice. - Subtle CV over wave selection/folding adds expression without changing the notes.

Best melodic use - Acid-adjacent digital leads - Video-game flavored themes - Industrial synth lines - Sharp melodic ostinatos

2. Bassline voice

The manual specifically points toward **tight FM basses** and deep modulation. The **octave displace** function is especially useful here.

Patch concept - Pitch CV → V/Oct - Use the **octave down** setting and/or **octave displace** - Take either: - **FM output** for darker bass - **wavetable output** for more aggressive bass - Route to VCA/filter - Use a short envelope for plucky bass or sustained envelope for drone bass - Add slight wave/fold modulation from an envelope or slow LFO

Why it works - The lower-register support helps preserve useful bass territory. - FM is described as more “sober” spectrally than many harsher digital FM designs, which is good for focused low end. - The wavetable side can add grind and edge.

Best melodic use - Sequenced bass motifs - Dark electro bass - Industrial EBM patterns - Melodic sub-bass with upper digital bite

3. Dual-layer melody from both outputs

A particularly interesting feature is that the **waveshaping and FM are available in parallel through separate outputs**. This is where the module becomes more than “just one oscillator.”

Patch concept - Pitch CV → V/Oct - **Wavetable output** → one VCA/filter chain - **FM output** → second VCA/filter chain - Same gate can open both VCAs, or separate envelopes can shape each differently - Mix both voices together

Why it works musically - Both outputs share pitch material, so they remain melodically coherent. - But they differ in harmonic structure, so you get a layered tone from one oscillator. - One output can carry the **body** of the note while the other supplies **attack, grit, or air**.

Melodic applications - Lead + shadow layer - Bass + upper articulation - Clean-ish note core from one output, aggressive texture from the other - Stereo melodic voice if panned left/right

Example - Wavetable output: filtered, slightly resonant, central in mix - FM output: brighter, shorter envelope, panned off-center - Result: notes feel more alive and dimensional

4. Pseudo-counterpoint from one oscillator

Because the outputs are separate, you can process them differently enough to suggest two related melodic parts.

Patch concept - Same pitch input drives Phosgène - Wavetable output → quantizer-triggered sample-and-hold filter or delay line - FM output → separate envelope/VCA path with rhythmic gate variation - Send the two paths to different effects

Musical result You won't get two independent pitches from the module alone, but you can create the feeling of: - melody + answer - foreground line + ghost echo - note + rhythmic harmonic accent

This is especially effective if one output is: - short and plucky - heavily delayed - octave-shifted externally - processed with wavefolder/filter/distortion

5. Evolving melodic timbre without changing pitch

A strong melodic patch often depends not only on the note sequence, but also on how timbre evolves per note.

Phosgène is good at this because: - wave selection can be changed - folding/shaping can be modulated - FM depth responds well to CV

Patch concept - Sequencer row 1 → V/Oct - Sequencer row 2 or slow CV → wave selection / fold / FM modulation amount - Envelope or random

stepped CV → timbre parameter - Keep pitch sequence fixed while timbre changes continuously

Why this matters This creates melodies that feel: - animated - phrased - non-repetitive - “composed” rather than merely looped

Great for - Berlin-school style motifs - generative melodic patches - soundtrack pulses - machine-like themes with evolving color

Practical melodic strategies

A. Use wavetable output for note identity, FM output for accent

A very effective compositional approach:

- Let the **wavetable output** define the fundamental melodic note
- Bring in the **FM output** only on accented steps

Patch - Main gate opens wavetable VCA every note - Accent gate or secondary trigger opens FM VCA on selected notes

Result - Melody stays clear - Certain notes become more intense, edgy, or emotionally weighted

This is excellent for: - 8-step basslines - syncopated motifs - techno and electro phrasing

B. Use octave switching to separate register roles

Because the module includes octave controls and octave displacement, you can reposition the same sequence into different musical roles.

Examples: - Mid-register wavetable lead - Low-register FM bass - High-register brittle arpeggio - Lowered wavetable drone under a sequenced line

For melodic arrangement, this means Phosgène can be repurposed quickly in a patch from: - melody - to bass - to ornament - to drone support

C. Exploit aliasing and 11-bit character as a melodic feature

The manual is explicit that at some ranges, especially high or heavily folded settings, you may get: - more pronounced aliasing - digital trash - noisy wave behavior

For melodic work, don't think of that only as a flaw. It can become:

- note attack texture
- expressive roughness on high melody notes
- a way to distinguish chorus/bridge sections
- a "broken digital" upper voice contrasting with a cleaner bass

A useful method: - Keep verses or initial loop iterations on cleaner wave settings - Increase wave/folding or select noisier waves in a later section - This turns timbre into arrangement

Melodic patch recipes

1. Dark digital bassline

Use - V/Oct from sequencer - FM output as main audio - Low-pass filter after oscillator - Short decay envelope to VCA - Slight envelope to FM modulation depth or wave control

Character - Focused low end - Deep, brooding melodic bass - Tight without becoming too metallic

Style fit - Electro - darkwave - industrial techno - soundtrack tension beds

2. Bright wavetable arpeggio

Use - Arpeggiator/sequencer → V/Oct - Wavetable output → LPG or VCA - Clocked random or stepped CV → wave select - Fast attack/short decay envelope

Character - Crisp, animated notes - Each step gets slight spectral variation - Great for melodic sparkle

Style fit - IDM - synth pop - chiptune-adjacent textures - modular ambient with rhythmic articulation

3. Hybrid lead with parallel outputs

Use - Pitch CV → V/Oct - Wavetable output → filter → VCA - FM output → separate VCA, maybe no filter - One envelope for body, second shorter/snappier envelope for FM path - Mix to taste

Character - Strong melodic intelligibility - Controlled aggression - Feels more “produced” than a single raw oscillator

Style fit - lead hooks - solo lines - cinematic industrial melodies - live performance voice

4. Morphing sequence

Use - 8- or 16-step sequencer for pitch - Another CV lane or slow LFO for wave selection - Manual bank changes between song sections - Optional octave displace engaged for lower, weightier passage

Character - Same melody can move through several emotional colors - Useful for long-form repetition without boredom

Style fit - techno - ambient sequences - post-industrial modular jams - generative melodic systems

5. Call-and-response processing patch

Use - Wavetable output → dry/main melodic voice - FM output → delay/reverb/distortion chain - Rhythmically gate or duck one against the other

Character - The melody seems to answer itself - Very effective in sparse arrangements

Style fit - experimental pop - minimal wave - soundtrack composition - live improvisation

What other modules pair best with it for melody

Since this is an oscillator, it benefits most from the usual “voice chain” modules:

Essential companions

- **Pitch sequencer or keyboard controller**
- **Envelope generator**
- **VCA**
- **Mixer**
- **Filter or low-pass gate**

Especially useful companions

- **Quantizer**
For turning random CV into tonal melodies.
- **Sequential switch / clocked switch**
To alternate between wavetable and FM paths or different processing chains.
- **Precision adder / octave switcher**
To transpose melodic phrases while preserving tuning.

- **Utility attenuator / offset**

Very useful for dialing in sweet spots on timbre CV.

- **Clocked random / sample-and-hold**

Great for stepped wave changes that stay rhythmically tied to melody.

- **Stereo effects**

Delay, chorus, or reverb can turn the dual outputs into expansive melodic textures.

Best compositional uses in a rack

If I were building melodic material around Phosgène in a Eurorack patch, I would treat it in one of these three ways:

1. As the main melody oscillator

Use the wavetable output as the core tone and animate timbre with CV.

2. As a bass and hook generator

Use the FM output for bass and reserve more aggressive wavetable settings for hook phrases.

3. As a layered voice source

Use both outputs simultaneously and process them differently for a richer melodic line from minimal rack space.

Because it's only **2hp**, this is especially attractive in compact performance systems where one module needs to do a lot of work.

Overall musical assessment

For melodic use, Phosgène seems best suited to:

- **digital basslines**
- **aggressive or characterful leads**
- **evolving sequenced melodies**
- **layered mono voices**
- **industrial / electro / dark melodic textures**

Its strengths are not “vintage warmth” or traditional subtractive purity. Instead, it offers:

- compactness
- strong digital personality
- useful pitch tracking
- timbral variation under CV
- dual parallel outputs that can make a single melodic line feel more complex

That makes it a very strong **melodic sound source** if your music benefits from: - edge - texture - spectral movement - darker FM color - intentionally digital tone

If you want, I can also turn this into: 1. a **patch cookbook** with step-by-step cable routing, or
2. a **musical role matrix** showing how Phosgène fits into bass / lead / arp / drone / counterpoint duties.

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